

Class: Digital Art 8

Lesson Name	Role Model Sprites
Learning Targets	<ul style="list-style-type: none">• I can apply contemporary and historical inspiration in my artwork.• I can search for inspiration using technology.• I can create art that shows care and attention to detail.• I can complete artwork in a focused manner.• I can evaluate my artwork and the work of others based on specific criteria.• I can reflect on artwork through writing and discussion.
Lesson Materials	<ul style="list-style-type: none">• Chromebook or Desktop with access to a chrome browser.• Piskel browser based software.
Lesson Steps	<ol style="list-style-type: none">1. Fill out the Role Model Qualities form on schoology2. Create an account in Piskel using your school email address.3. Choose a role model, have approved by Mr. Robertson, then find a bust photo.4. Create your role model in piskel using the tools provided.5. Create at least 5 frames of movement for your sprite.6. Save your sprite as a .gif file and submit to schoology.
Part 1 Qualities Form & Make a Piskel Account	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 1 Day <p><u>Lesson Targets:</u></p> <ul style="list-style-type: none">• I can complete artwork in a focused manner. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. Lesson overview2. What is a role model?3. How to find the qualities form on schoology4. How to make a piskel account.
Part 2 Role Model Choosing (2),	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 1 Day <p><u>Lesson Targets:</u></p> <ul style="list-style-type: none">• I can apply contemporary and historical inspiration in my artwork.• I can search for inspiration using technology. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. Where to find the qualities sheet.2. Choosing Role Models/ Talking to Robertson3. Finding a Photo4. Basic tools in Piskel
Part 3 Recreating Role model, Intro to	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 3-4 Days <p><u>Lesson Targets:</u></p>

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Piskel with tips	<ul style="list-style-type: none">• I can create art that shows care and attention to detail.• I can complete artwork in a focused manner. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. How to place your role model picture side by side with your piskel screen.2. Different Tools3. Creating a shape then filling it4. Using larger pixel sizes for bigger things5. Using color to create depth.
Part 4 Selection tools/ Creating a Scene and working with layers	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 3-4 Days <p><u>Lesson Targets:</u></p> <ul style="list-style-type: none">• I can create art that shows care and attention to detail.• I can complete artwork in a focused manner. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. How selection tools work2. Creating a new layer, Must have 4 each3. Thinking about how to make a background4. Making different layers for different objects that might move later.
Part 5 Working with frames and animation	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 4-5 Days <p><u>Lesson Targets:</u></p> <ul style="list-style-type: none">• I can create art that shows care and attention to detail.• I can complete artwork in a focused manner. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. Duplicating new frame in piskel, Must make at least 5 frames.2. Review on the move tool and selection tool.3. Altering layers within each frame to create movement4. Creating a looped animation and look at the preview window.
Part 6 Saving/ Submitting/ Reflecting	<p><u>Time Needed:</u></p> <ul style="list-style-type: none">• 1 Day <p><u>Lesson Targets:</u></p> <ul style="list-style-type: none">• I can evaluate my artwork and the work of others based on specific criteria.• I can reflect on artwork through writing and discussion. <p><u>Materials Needed:</u></p> <ul style="list-style-type: none">• Chrome Browser <p><u>What to Cover:</u></p> <ol style="list-style-type: none">1. Looking over your file to make sure it has the correct requirements.2. Checking your preview window to make sure it loops.3. Saving as a .gif file4. Uploading to schoology5. Filling out a reflection.

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